

# Comp 306

## Mobile Development

### Lab 9

Name: \_\_\_\_\_

Due: 6 Dec 2018

This lab is all about animations.

**Reference:** The class web site has

1. Create a new project and get the `anim1.js` and `anim2.js` and `anim3.js` examples from the class website running.
  - a. Modify the easing function in `anim3.js`. Try all of `Easing.back(amount)`, `Easing.bounce`, `Easing.elastic(amount)`, and `Easing.in`, `Easing.inout`, and `Easing.out`
  - b. Make the animation in `anim3.js` run from the bottom of the screen to the top of the screen.
  - c. Show your modified `anim3.js` to the instructor/TA.
2. Now create a new project and implement the following features.
  - a. Add 2 components both of which are images different from the images in the examples.
  - b. When a button is pressed, start all components animating.
  - c. One animation must spin, one must move around the
  - d. You must use different easing functions in the animations.
3. Show your modified `anim3.js` from part 1 to the instructor/TA and when the app from part 2 is complete show it to the instructor or TA and have them sign this sheet.  
**You must turn in this sheet.**

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Instructor/TA signature